



1

1

PAR

4

229

METERS

RULES

OB: White sticks.
Where the disc goes OB,
play from where it was last in bounds,
with a penalty throw.





2

2

PAR

3

121

METERS

RULES

MANDO:

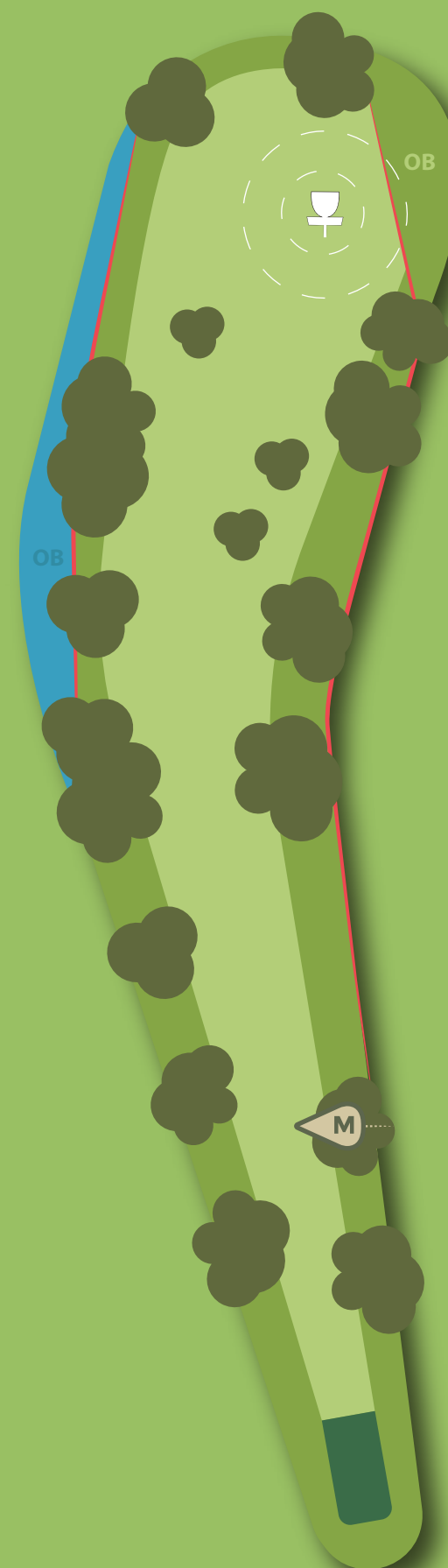
Left of the marked tree.

If you miss the mando, re-tee from the tee pad with a penalty throw.

OB:

Water and white sticks.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





3

3

PAR

4

236

METERS

RULES

OB:

Water and white sticks.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





4

4

PAR

3

68

METERS

+3

RULES



Please be considerate of other users of the area.



5

5

PAR

3

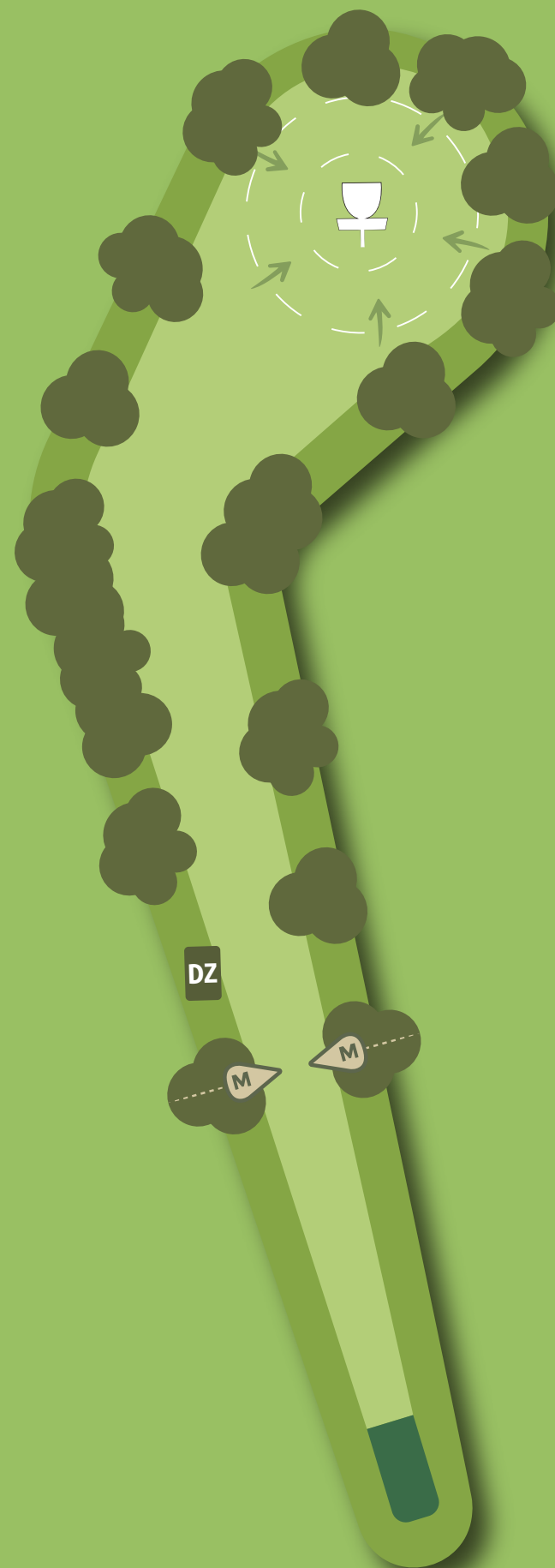
110

METERS

RULES

DOUBLE MANDO

If you miss the mando,
throw from the dropzone, with a penalty throw.





6

6

PAR

4

164

METERS

RULES

OB:
Water.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





7

7

PAR

3

87

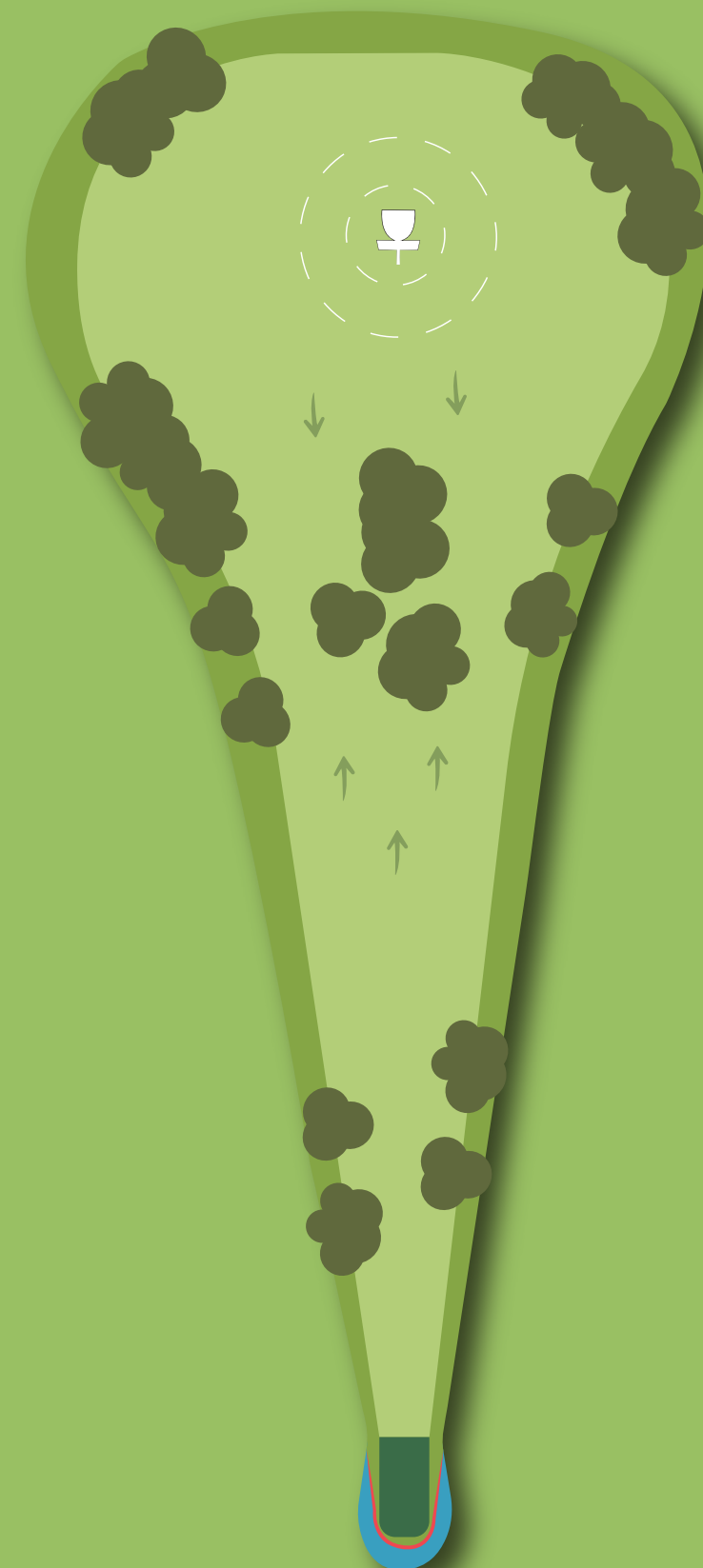
METERS

+8

RULES

OB:
Water.

If the disc goes OB, ree-tee
with a penalty throw.





8

8

PAR

3

129
METERS

RULES

Please be considerate of other users of the area.





9

9

PAR

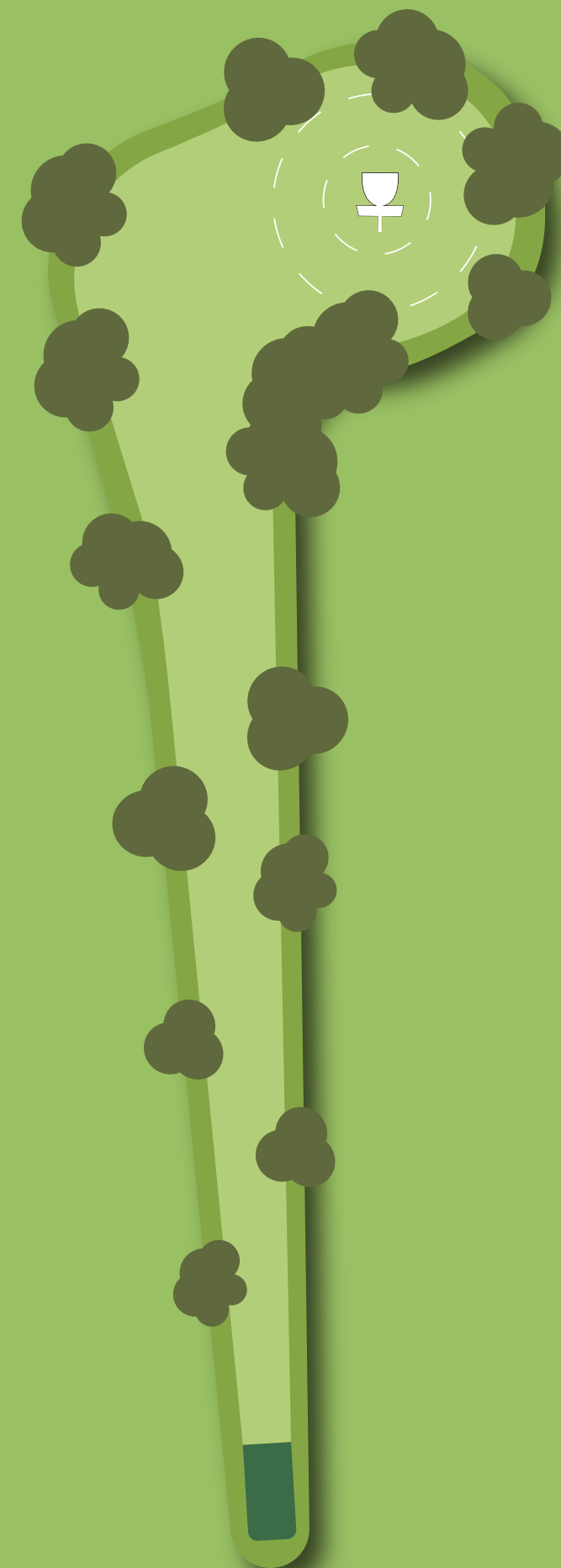
3

100

METERS

RULES

Please be considerate of other users of the area.





10

10

PAR

4

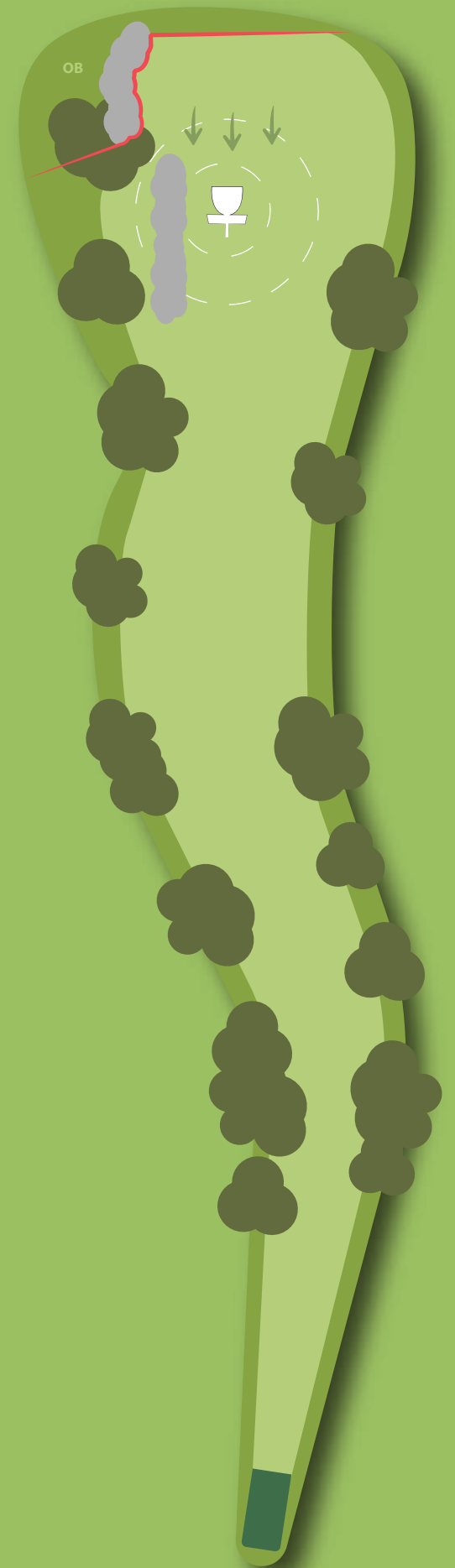
120

METERS

RULES

OB: White sticks & rocks between sticks.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





11

11

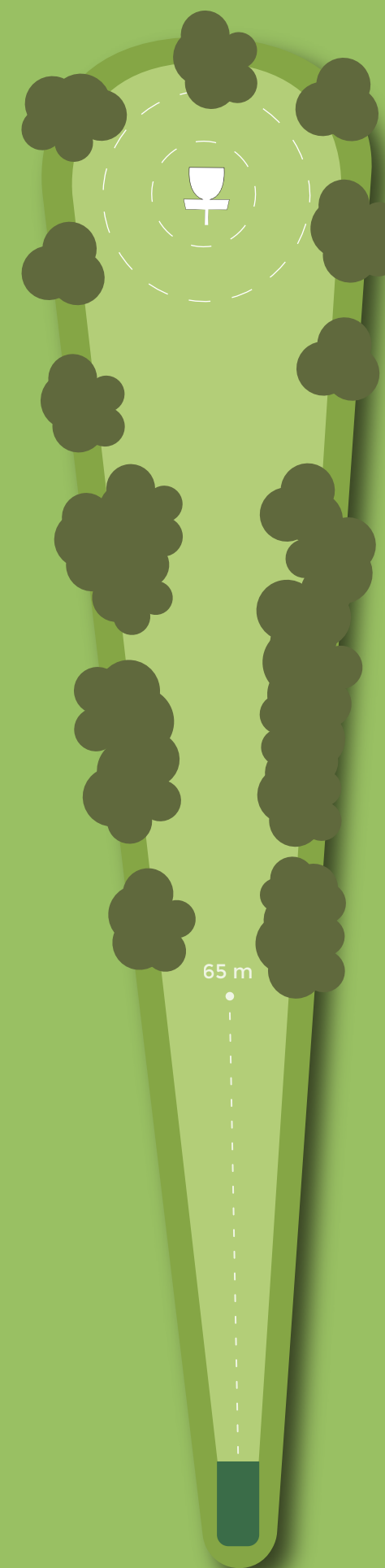
PAR

3

100
METERS

RULES

Please be considerate of other users of the area.





12

12

PAR

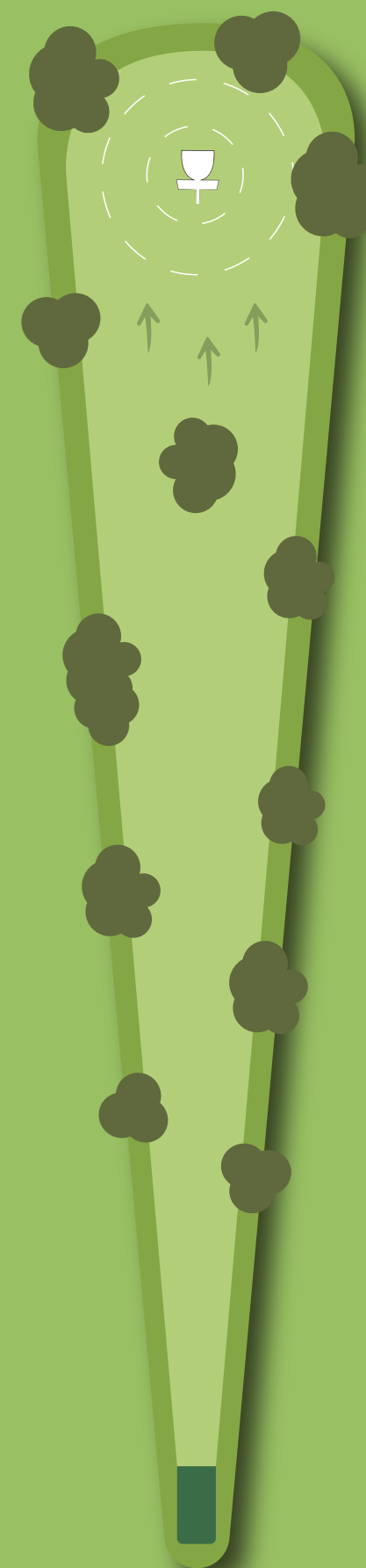
3

66

METERS

RULES

Please be considerate of other users of the area.





13

13

PAR

3

78

METERS

RULES

Please be considerate of other users of the area.





14

14

PAR

3

137

METERS

RULES

OB:

White sticks and rocks.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





15

15

PAR

3

110

METERS

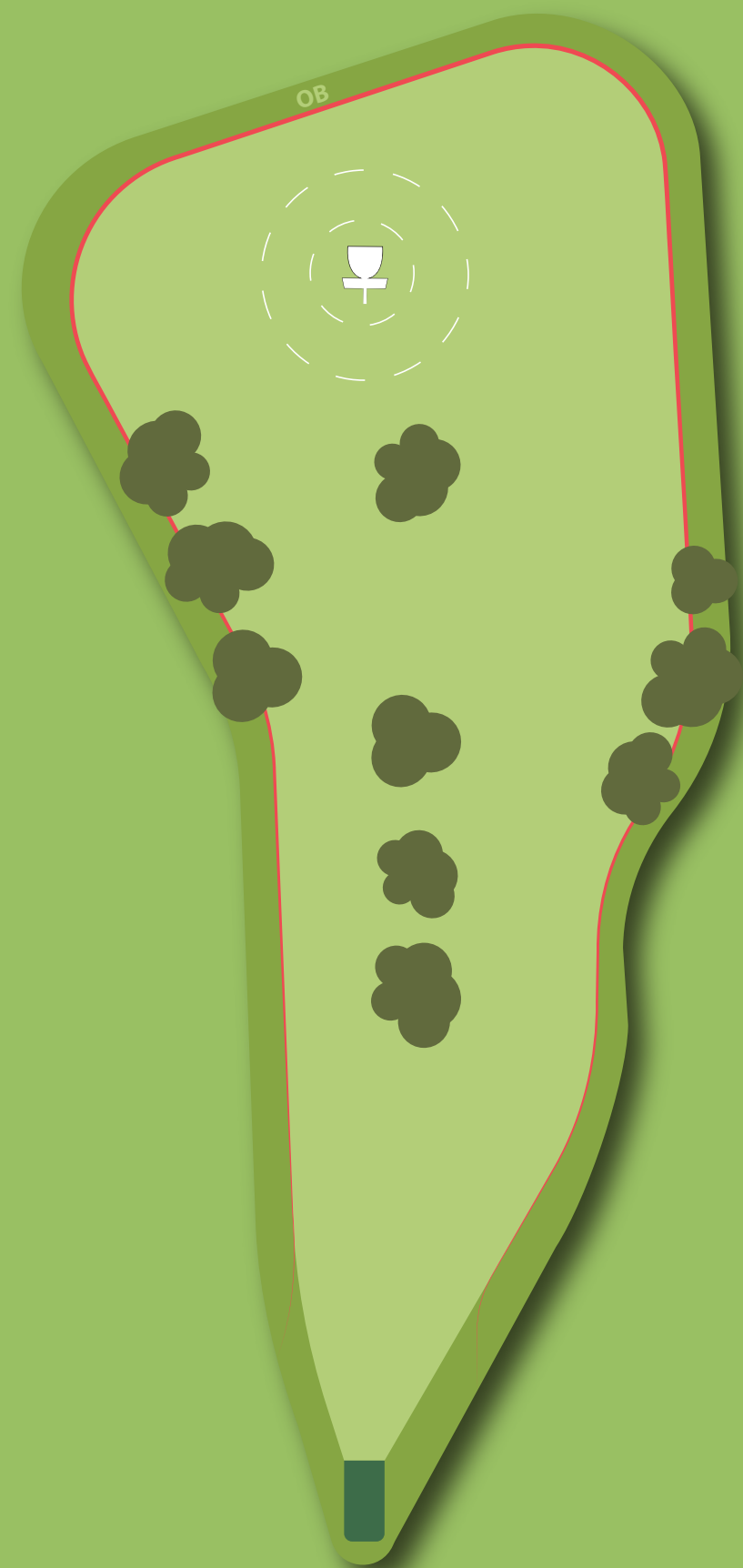
+2

RULES

OB:

White sticks and rocks.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





16

16

PAR

4

178

METERS

RULES

MANDO:

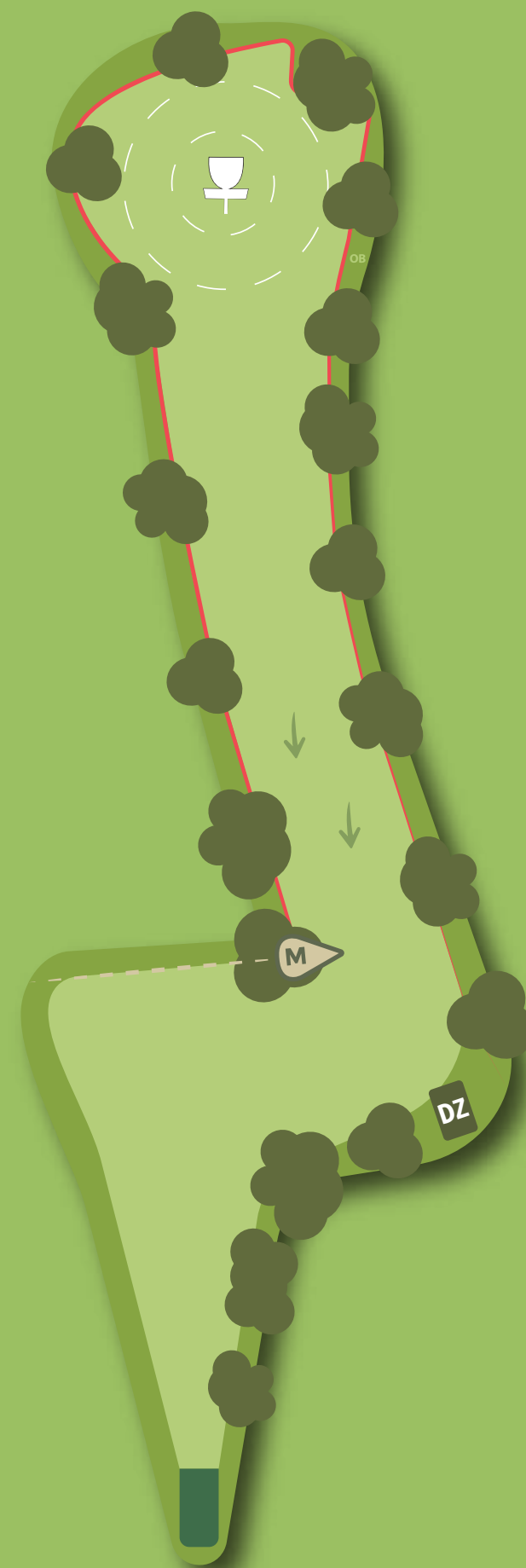
Right of the marked tree.

If you miss the mando,
play from dropzone,
with a penalty throw.

OB:

White sticks and rocks.

If the disc goes OB,
play from where the disc
was last in bounds,
with a penalty throw.





17

17

PAR

3

132

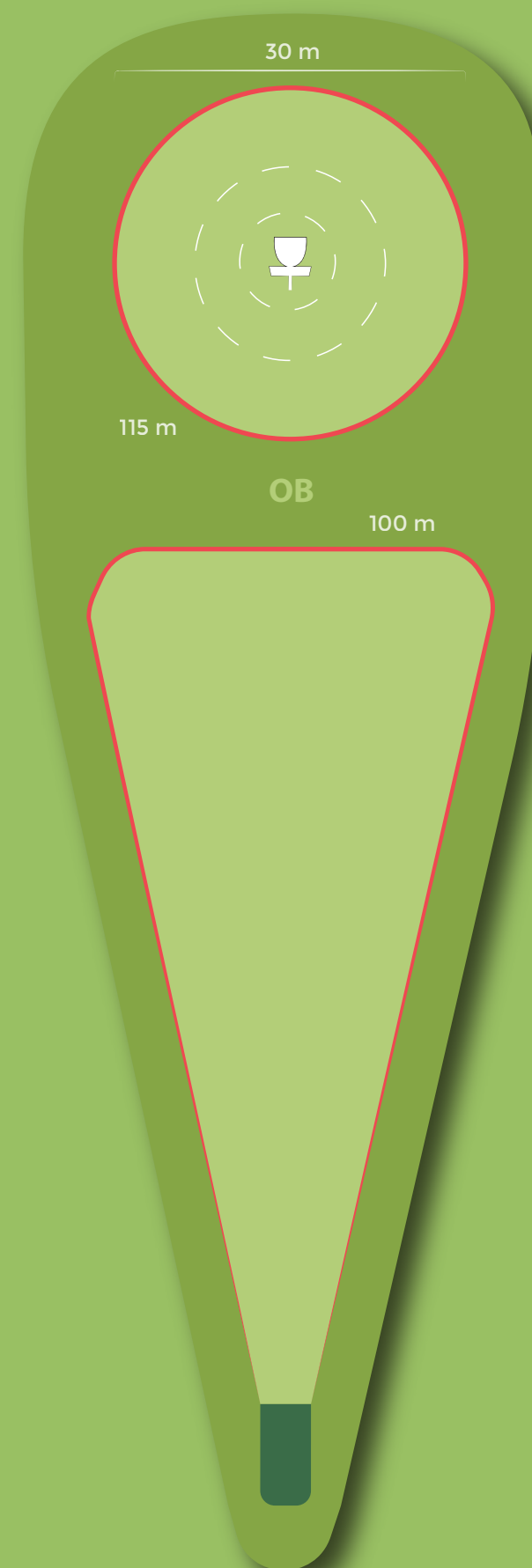
METERS

RULES

OB:

white sticks and rocks.

If the disc goes OB, play from where the disc was last in bounds, with a penalty throw.





18

18

PAR

5

308

METERS

RULES

MANDO:

Left of the marked tree.

If you miss the mando,
play from dropzone,
with a penalty throw.

OB:

White sticks.

If the disc goes OB,
play from where the disc
was last in bounds,
with a penalty throw.

